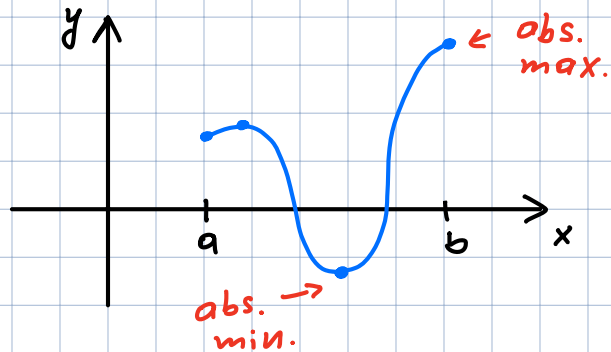


Last time: Extrema on bounded regions

Recall: $f(x)$ continuous on $[a, b]$, has an absolute max. and an abs. min. on $[a, b]$.

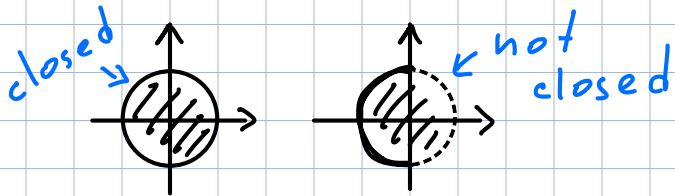


- We find them by evaluating f on critical points **AND** on endpoints.

D -closed set in \mathbb{R}^2

(i.e. contains boundary pts);

bounded set (contained in some disk)



To find abs. max/min values of f on a closed, bounded D :

- ① Find values of f at critical points in D ;
- ② Find extreme values on the boundary of D ;
- ③ largest of ①, ② - abs. max.
smallest of ①, ② - abs. min.

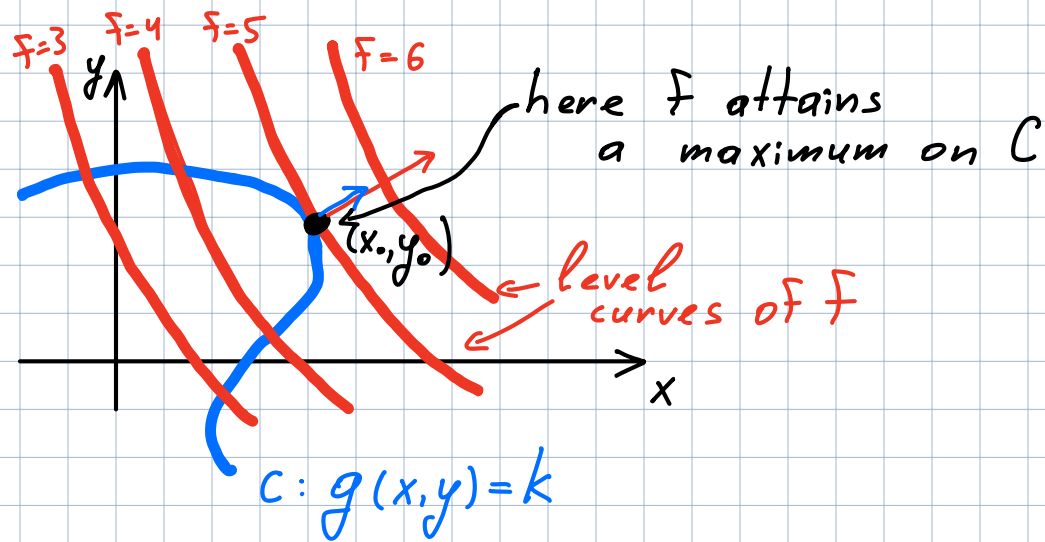
f , continuous on a closed, bounded $D \subset \mathbb{R}^2$,
attains an abs. max. value $f(x_1, y_1)$
and an abs. min. value $f(x_2, y_2)$ at some
points in D .

Lagrange multipliers

Problem:

Find extreme values of $f(x,y)$
subject to constraint $g(x,y)=k$

$$\left[\begin{array}{l} \text{or: } f(x,y,z) \\ \text{subject to } g(x,y,z)=k \end{array} \right]$$



level curves $g(x,y)=k$ and $f(x,y)=6$
touch at (x_0, y_0)
 \Rightarrow they have the same normal line.

$\Rightarrow \nabla f(x_0, y_0)$ is parallel to $\nabla g(x_0, y_0)$

i.e. $\nabla f(x_0, y_0) = \underbrace{\lambda}_{\substack{\uparrow \text{ a number, "Lagrange multiplier" }}} \nabla g(x_0, y_0)$

Rmk: Similarly for 3 variables: $\nabla f(x_0, y_0, z_0) = \lambda \nabla g(x_0, y_0, z_0)$
level surfaces of f and g are touching

Method of Lagrange multipliers

To find maximum & minimum values of $f(x, y, z)$
subject to constrain $g(x, y, z) = k$:

(a) Find all values of x, y, z, λ such that

$$\bullet \nabla f(x, y, z) = \lambda \nabla g(x, y, z)$$

$$\bullet g(x, y, z) = k$$

$$\begin{cases} f_x = \lambda g_x \\ f_y = \lambda g_y \\ f_z = \lambda g_z \end{cases}$$

(b) evaluate f at all points found in (a)

maximum = largest value of f

minimum = smallest

Rmk: Similarly for 2 variables.

Ex: Find extreme values of $f(x, y) = x^2 + 2y^2$ on the circle $x^2 + y^2 = 1$.

Sol: $g(x, y) = x^2 + y^2 = 1$ - constraint

$$\begin{cases} \nabla f = \lambda \nabla g \\ g(x, y) = 1 \end{cases}$$

or

$$\begin{cases} f_x = \lambda g_x \\ f_y = \lambda g_y \\ g = 1 \end{cases}$$

$$\begin{cases} 2x = \lambda 2x \\ 4y = \lambda 2y \\ x^2 + y^2 = 1 \end{cases}$$

$$\Rightarrow x=0 \text{ or } \lambda=1$$

• if $x=0$, then $x^2 + y^2 = 1 \Rightarrow y = \pm 1$,
and $4y = \lambda 2y \Rightarrow \lambda = 2$

• if $\lambda=1$, then $4y = \lambda 2y \Rightarrow y=0$,
and $x^2 + y^2 = 1 \Rightarrow x = \pm 1$

We obtain 4 points:

$$(0, 1)$$

$$(0, -1)$$

$$(1, 0)$$

$$(-1, 0)$$

$$f(0, 1) = 2$$

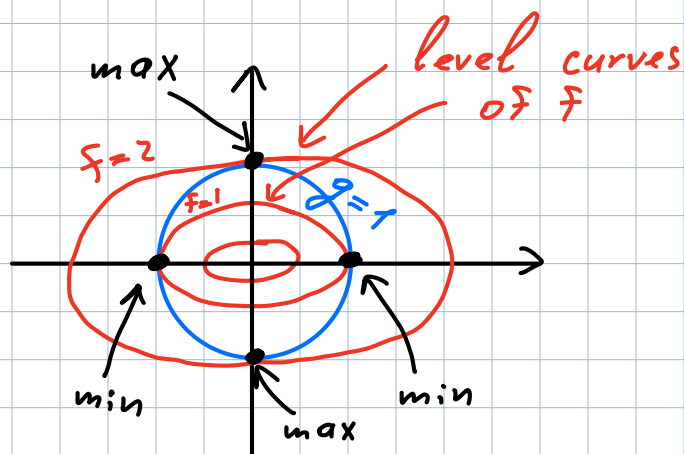
$$f(0, -1) = 2$$

$$f(1, 0) = 1$$

$$f(-1, 0) = 1$$

So, maximum: 2

minimum: 1



Ex: Find extreme values of $f(x,y) = x^2 + 2y^2$
on the disk $x^2 + y^2 \leq 1$

Sol:

1) Critical pts:

$$\left. \begin{array}{l} f_x = 2x = 0 \\ f_y = 4y = 0 \end{array} \right\} \Rightarrow$$

$$(x,y) = (0,0) \\ \text{crit. pt.}$$

$$f(0,0) = \underline{0}$$

2) Extreme values of f on the boundary:

(From previous example)

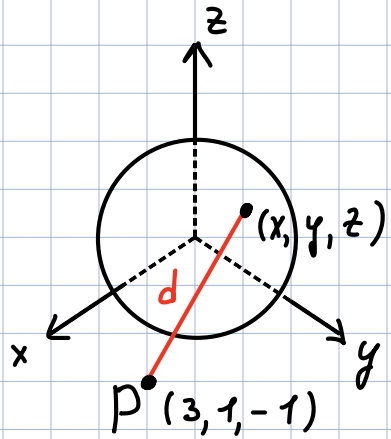
$$f(\pm 1, 0) = \underline{1}, \quad f(0, \pm 1) = \underline{2}$$

So, maximum on \mathcal{D} : $f(0, \pm 1) = 2$
minimum on \mathcal{D} : $f(0, 0) = 0$

Ex: Find the points on the sphere $x^2 + y^2 + z^2 = 4$ closest to / farthest from the point $P(3, 1, -1)$

Sol:

1) $d = \sqrt{(x-3)^2 + (y-1)^2 + (z+1)^2}$ - Find extreme values
- where they are attained?



2) It is easier to work with d^2 than with d

$$d^2 = (x-3)^2 + (y-1)^2 + (z+1)^2 = F(x, y, z)$$

WANTED: extreme values of F subject to

$$g(x, y, z) = x^2 + y^2 + z^2 = 4.$$

$$3) \begin{cases} \nabla F = \lambda \nabla g \\ g(x, y, z) = 4 \end{cases}$$

$$\begin{cases} 2(x-3) = \lambda 2x \\ 2(y-1) = \lambda 2y \\ 2(z+1) = \lambda 2z \\ x^2 + y^2 + z^2 = 4 \end{cases} \Leftrightarrow \begin{cases} x(1-\lambda) = 3 \\ y(1-\lambda) = 1 \\ z(1-\lambda) = -1 \\ x^2 + y^2 + z^2 = 4 \end{cases} \begin{cases} x = \frac{3}{1-\lambda} \\ y = \frac{1}{1-\lambda} \\ z = -\frac{1}{1-\lambda} \\ \left(\frac{1}{1-\lambda}\right)^2 (3^2 + 1^2 + (-1)^2) = 4 \end{cases}$$

$$\Rightarrow (1-\lambda)^2 = \frac{11}{4} \Rightarrow 1-\lambda = \pm \frac{\sqrt{11}}{2} \Rightarrow \lambda = 1 \mp \frac{\sqrt{11}}{2}$$

farthest point from P
on the sphere

$$4) \quad \lambda = 1 + \frac{\sqrt{11}}{2} \Rightarrow (x, y, z) = \left(-\frac{6}{\sqrt{11}}, -\frac{2}{\sqrt{11}}, \frac{2}{\sqrt{11}} \right)$$

$$d^2 = (\lambda x)^2 + (\lambda y)^2 + (\lambda z)^2 = \left(\frac{3\lambda}{1-\lambda} \right)^2 + \left(\frac{\lambda}{1-\lambda} \right)^2 + \left(\frac{-\lambda}{1-\lambda} \right)^2 = \frac{11 \lambda^2}{(1-\lambda)^2} = \frac{11 \cdot \left(1 + \frac{\sqrt{11}}{2} \right)^2}{1/4} = (2 + \sqrt{11})^2$$

$$\lambda = 1 - \frac{\sqrt{11}}{2} \Rightarrow (x, y, z) = \left(\frac{6}{\sqrt{11}}, \frac{2}{\sqrt{11}}, -\frac{2}{\sqrt{11}} \right)$$

closest pt.
to P on the sphere

$$d^2 = (\sqrt{11} - 2)^2$$